



Drawings:

FIG. 1

REPORTER Learning Process

1 of 12

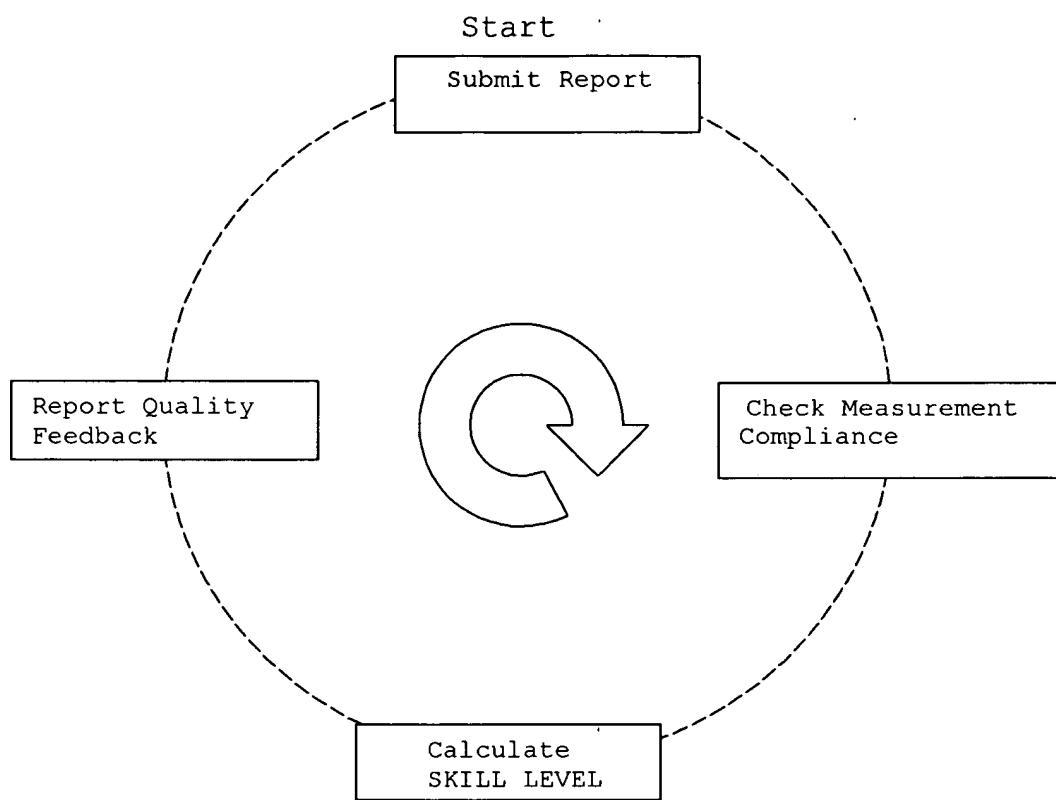




FIG. 2

Team-member Learning Process

2 of 12

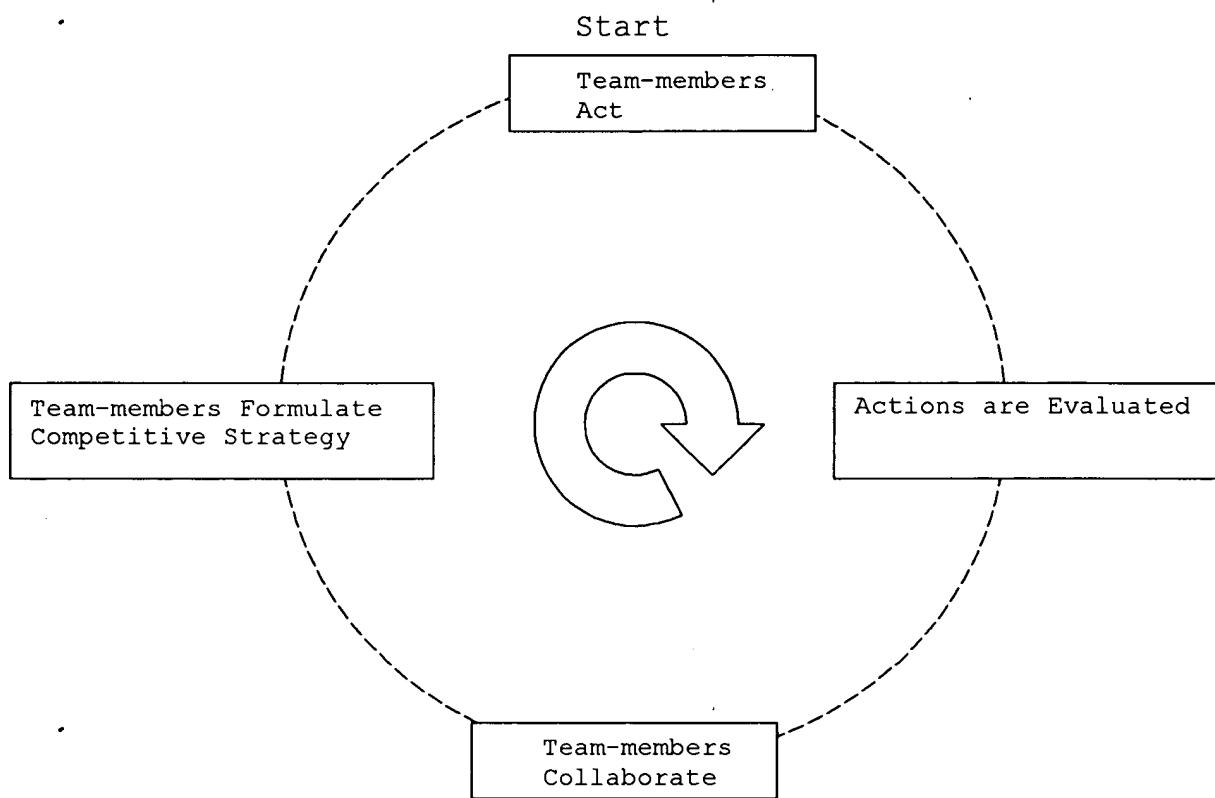




FIG. 3

3 of 12

Containment Diagram Showing Abstract Objects

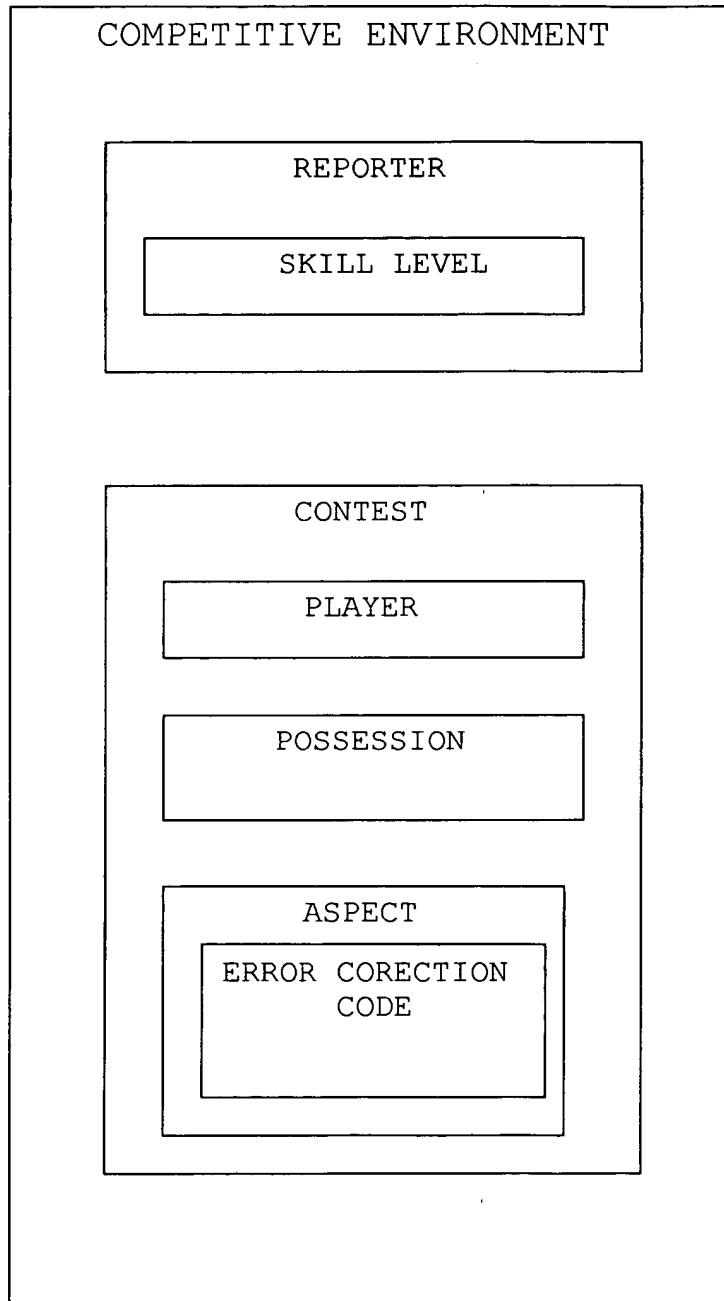




FIG. 4

Reporting System Components 4 of 12

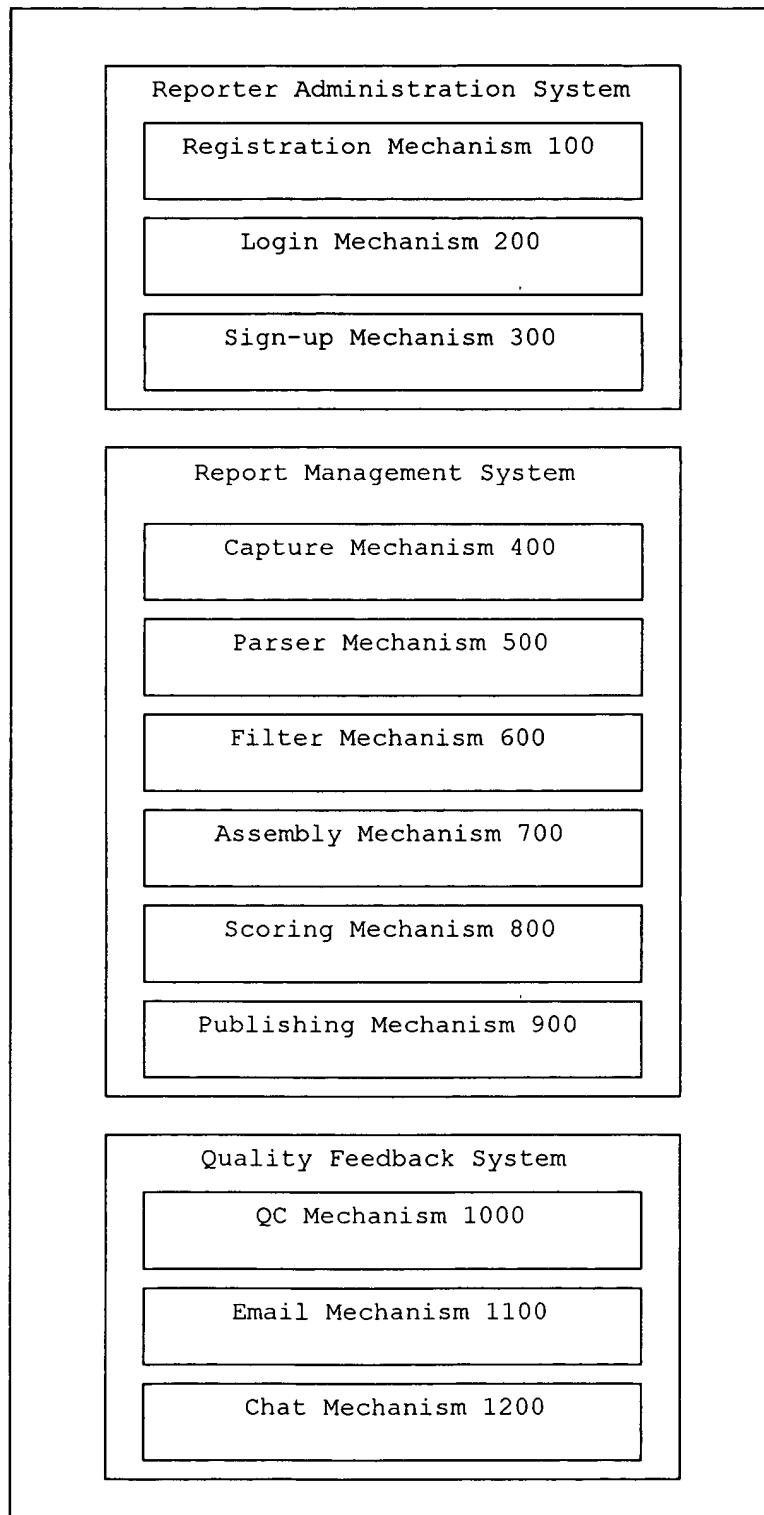




FIG. 5 Representative ASPECT Report 5 of 12

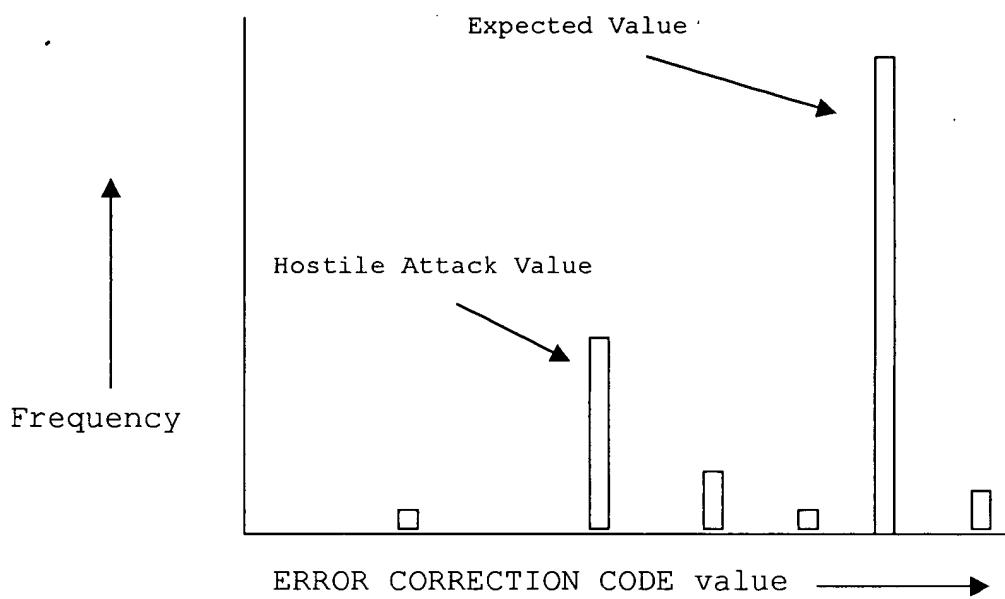




FIG. 6 Reporting System/PLAYER Interaction 6 of 12

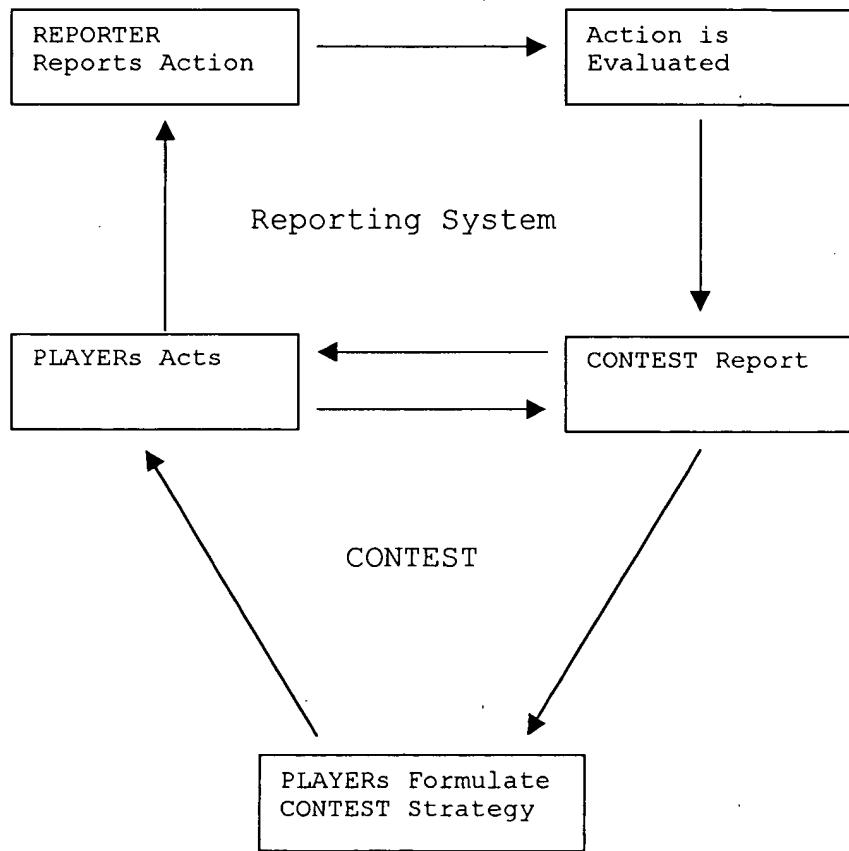




FIG. 7

Reporting System Configuration 7 of 12

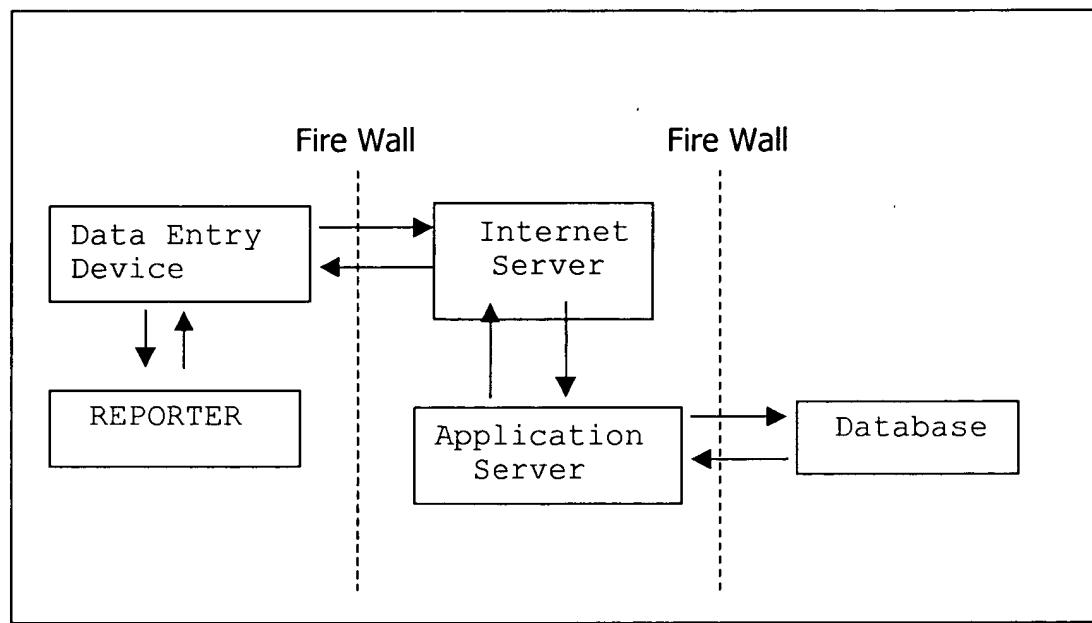




FIG. 8

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Reporting System Application Server

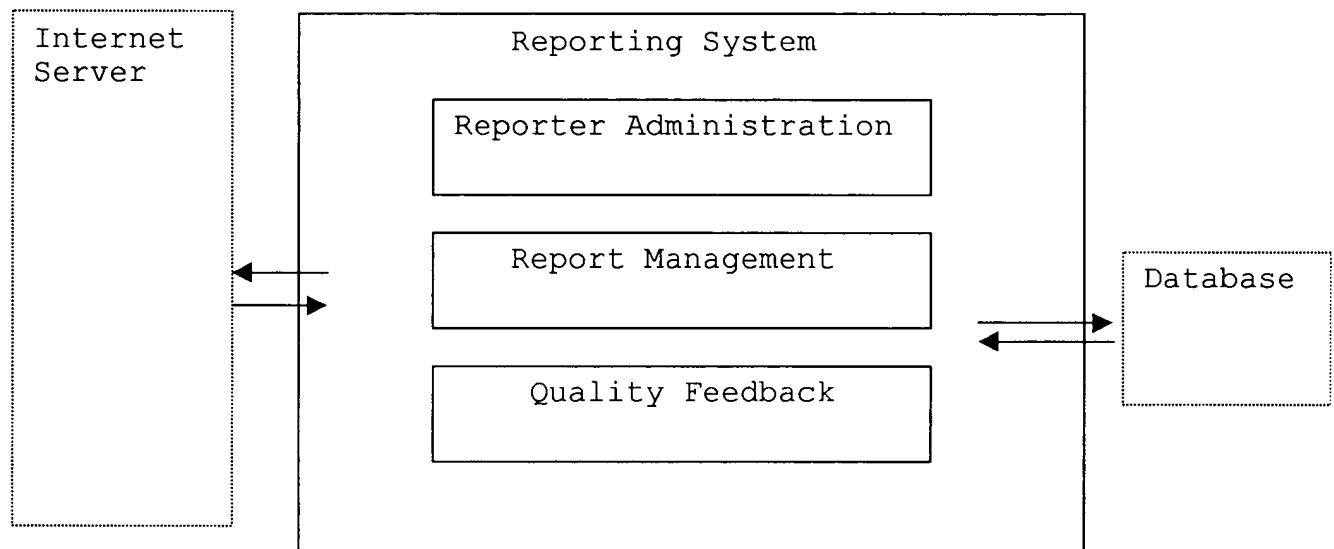




FIG. 9 Reporter Administration Process 9 of 12

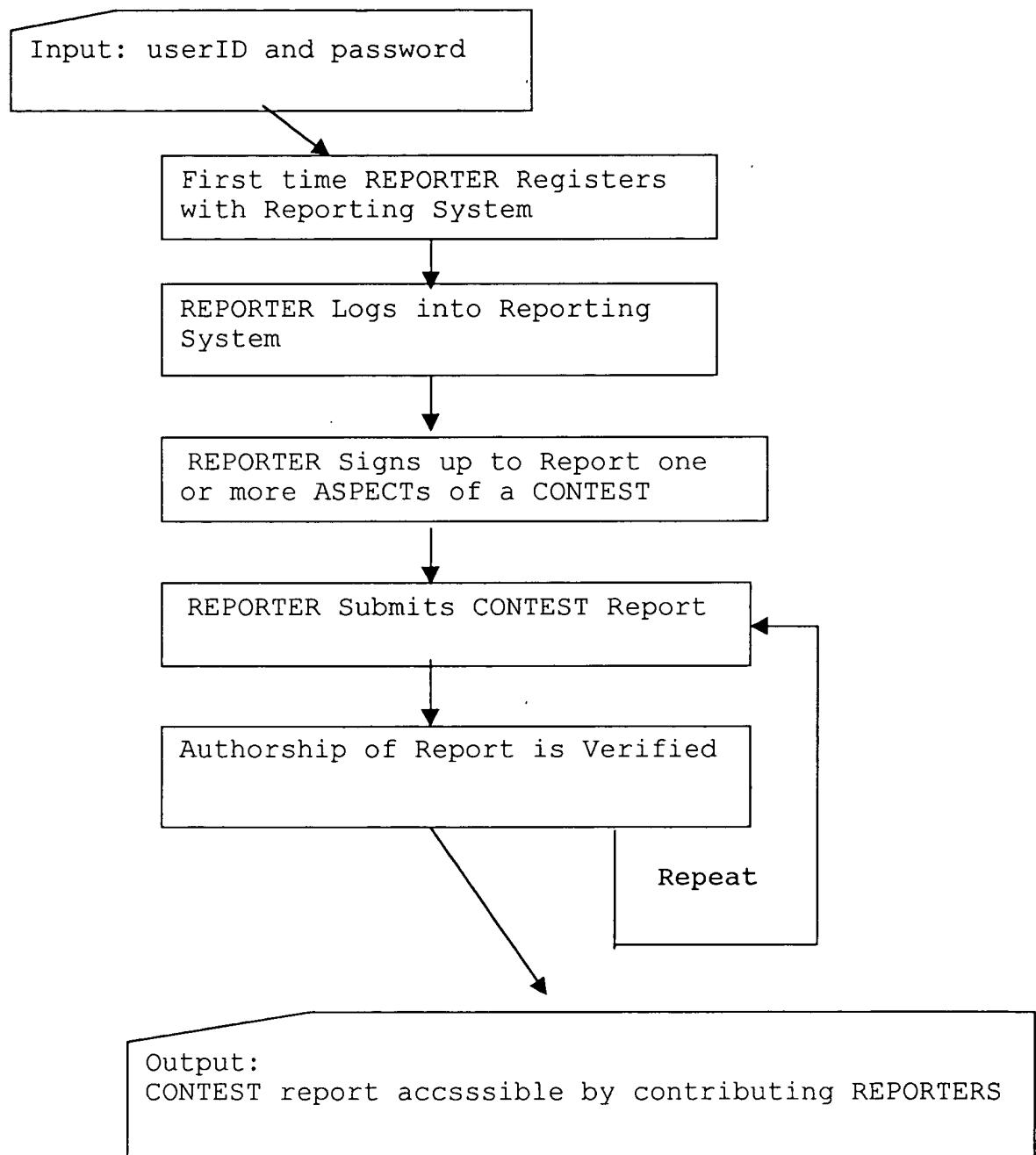
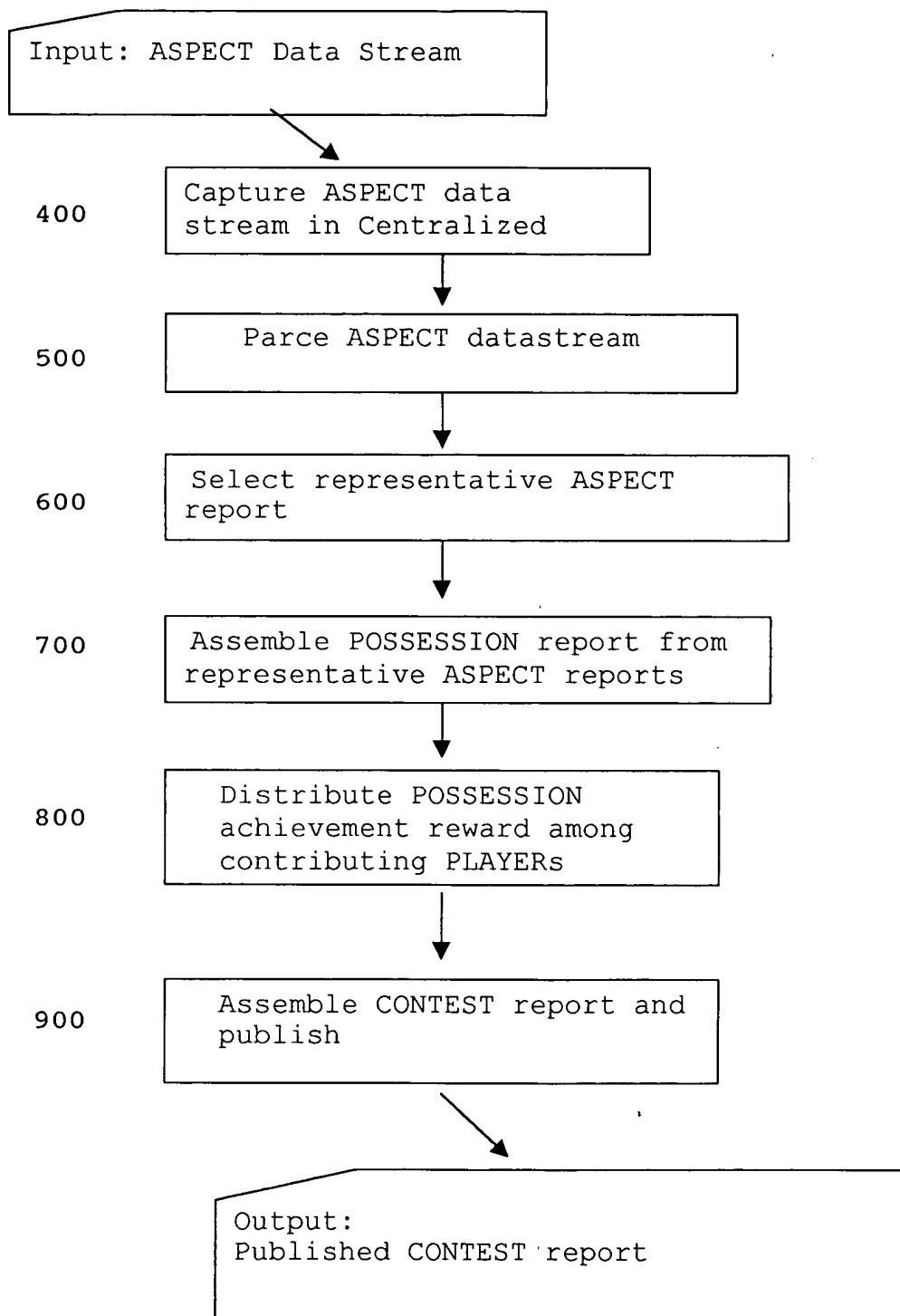




FIG. 10 Report Management Process Sequence 10 of 12





G. 11 Quality Feedback Process Sequence 11 of 12

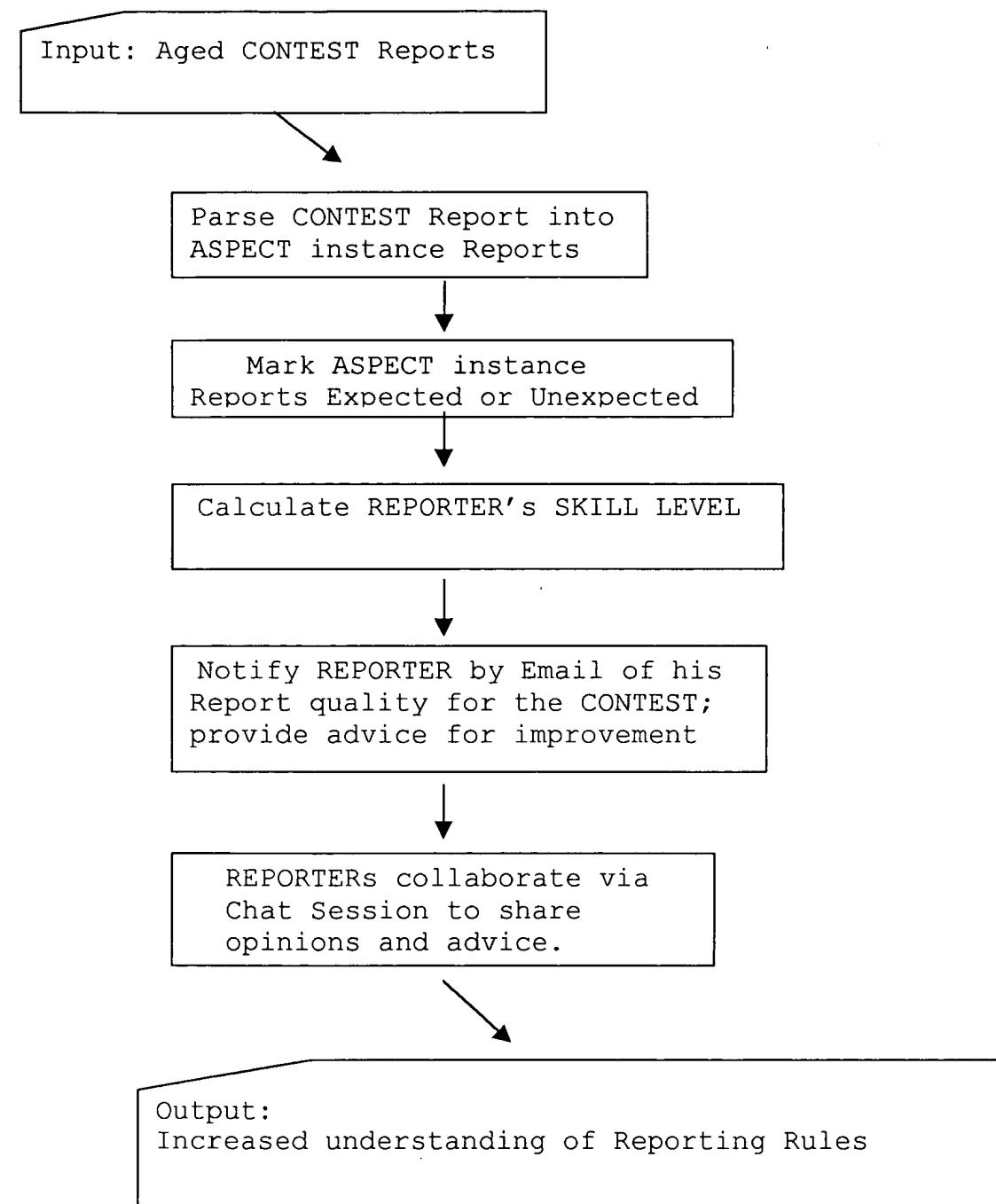




FIG. 12

PLAYER managed Reward System

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